

SEASIDE PLANNING COMMISSION AGENDA
989 Broadway - City Hall Council Chambers
June 19, 2018
7:00 p.m.

- 1. CALL TO ORDER:**
- 2. PLEDGE OF ALLEGIANCE:**
- 3. OPENING REMARKS:**
- 4. DECLARATION OF CONFLICT OF INTEREST OR EXPARTE CONTACTS:**
- 5. PUBLIC HEARING:**
 - A. **Continuance from the June 5th Meeting. 18-041VRD** is a conditional use request by **Reid Schooler** for a **three** (3) bedroom Vacation Rental Dwelling Permit with a maximum occupancy of not more than **nine** (9) people over the age of three. The property is located at **1210 Beach Drive (6 10 21DB TL 15701)** and it is zoned **Medium Density Residential (R-2)**.
 - B. **Continuance from the June 5th Meeting. 18-042ZCA** ADU's – A proposed ordinance amendment by the City of Seaside to allow accessory dwelling units (ADUs) within all residential zones that permit detached single family dwellings. In addition to adding the use to each residential zone, the amendment will also establish a definition for the use and create development provision applicable the newly established accessory use. The Planning Commission will hear testimony concerning the proposed amendments and ultimately make a recommendation to the City Council.
 - C. **18-053AD** - A site plan review requested by Bayview Transit Mix to construct a storage building within the Airport Development (AD) zone. The subject property is located at 1399 Oster Road (T6-R10-S10D-TL1700). The proposed building would be used to store cold EZ Street asphalt in one ton bags. Within the AD zone, all proposed structures must be reviewed by the Seaside Planning Commission to ensure they will not interfere with the operations of the airport. The review will be conducted in accordance with Section 3.164 and Article 10 of the Seaside Zoning Ordinance which establishes the review criteria and procedures for development within the AD zone.
- 6. ORDINANCE ADMINISTRATION:**
- 7. PUBLIC COMMENTS:** Not related to specific agenda items:
- 8. PLANNING COMMISSION & STAFF COMMENTS:**
- 9. ADJOURNMENT**